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About This Game

this is a 2D action game. In transparent mode, you can watch video on the side of playing games, don't you want to try it?

[Game introduction]

- Your strength may be very weak, but your wisdom makes you powerful.
- No complex operation, only running and jumping; no dazzling items, only simple and pure gaming experience.
- In the transparent mode, you can play games while watching video, to see whether the game is more attractive or the video is more attractive to you.

[Game features]

- An abstract and unique style of painting
- A tight and smooth operation experience
- There is no a large number of achievements, but every achievement is the embodiment of your operation(only 4 achievements)

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- Although it looks like a simple puzzle game, don't believe your first impression

Title: cell
Genre: Action, Casual, Indie
Developer:
?????
Publisher:
?????
Release Date: 19 Feb, 2018

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English,Simplified Chinese







a little bit tricky to solve but really good point and click games !. questo prodotto al momento è ottimo per elaborare mappe ma al contrario di quanto sembra dai video non permette la creazione di veri e propri giochi in maniera autonoma...

infatti sono assenti le seguenti opzioni:

- interazione degli npc o costruzione di un npc (like in game shop o quest sistem...)
- sistema per dropare roba dalle kill o dalle chest o dalle risorse (like kill mob and open chest drop items...)
- impossibile capire quanta vita abbia il personaggio o i mob disponibili, impossibile creare skill o personalizzare un eroe, ne tanto meno organizzare un sistema a livelli (player level upgrade, player skill like magick or combat upgrade whit new spell or ne combat style)
- creare un sistema bilanciato tra attacco e difesa (rpg-fps)
- non dispone di un manuale valido che spieghi in maniera valida il software e le varie opzioni tantomeno i dlc
- costa troppo per poterci costruire solo le mappe
- non dispone di un sistema per rendere le mappe parte di un gioco
- non ha la possibilità di creare giochi mmo
- da l'idea di creare un gioco facendo fruttare le dlc, ma in realtà si tratta esclusivamente di mappe personalizzate.
- si può utilizzare per creare mappe da esportare ma comunque il costo non ne varrebbe la pena. I don't really get how this game did receive so many positive reviews, because it has some obvious problems and they are crucial.

First and major problem - 80% of the time you are literally gonna watch someone playing and oh boy if it isn't fun. There are plenty of game modes, but most of them split races on rounds in which 60-80% of players die in first 4 seconds.

"So play in another modes" - you would say, but here is another problem. On a third day after release there are less than 10 people in online. There is literally nothing to play. (not game's fault, but its a multiplayer title so you get the point),

Lack of content. The soundtrack is enjoyable at first and annoying after 20 mins of game session. There are only 4 racers (with some recolors, so they say "16") to chose. Maps look different artistically, but the tracks feel the same.

And at last - the controls, I've played on 360 controller and its pretty personal opinion, but it's not that fun to play it. They just don't feel smooth and then you add a mess, which usually happens at races this problem becomes really frustrating.

The only way I see that game being worth a purchase - to serve an option to play when you have a party at home.

. WUT?

xbox version has editor, but not PC version? ...

:(

That's the only reason i played it....

waaaaaaa! :(

. This is one of the best (and not just best "10/10 IGN") games of my life and also one of the most important. I love it just as I love the 40k universe. When I first played it (and I was a young kid) my brain just exploded with awesomness. The storyline, the gameplay, the races! Everything is so great in this game! Back in those days there was nothing better than crushing the enemies of the Emperor under the boots of the mighty Space Marines!

To be honest - there is no other game that is so close to me - I was growing up with it and now I'm a great fan of this universe.

Get it, play it and enjoy it. If not - burn you heretical scum!. Worth a try, buy it on a sale.

Nice little game, can get boring after a short time though.

6,5/10. i wonder why im not allowed on trains anymore

Reminds me of my younger days..... love em and great model.... This is actually value for money. I own over 200 games on Steam. This is the first game I have purchased that did not run properly "out of the box".

1st - When I first launched the game Steam was unable to run updates. No explanation.

2nd - In video poker I was able to start the game but at my highest res the screen looks horrible. Clearly it is not running properly. There is a table that indicates how much each poker hand is worth but I can barely make out the graphic of my chips and the card images do not show at all. Not sure where to go from here.

Kind of concerned - I noticed when the developer replied to a previous negative review he only addressed a couple of the problems the customer reported.

Not far enough into the game to condemn but not looking good so far.

Update: I was able to fix the graphics problem by setting all Detail settings to standard; however, while playing poker three times the screen started to shake and then blink before finally going all black. Nothing would bring it back, or even take me to my desktop - not alt-ctrl-del, not the escape key. Each time I had to hard shut down my computer and restart.

Also, no reply from the developer to my previous negative comments about the game. I suspect this is a significantly flawed program the people who are selling it have no idea how to fix it. Buyer beware. I, apparently, lose.. I bought this game on Steam after recalling it from many years ago, so it was, to some extent, bought to appease my nostalgia. I remembered correctly that the game could be difficult at times.

However, if you have a walkthrough at hand to give you a hand (should you find yourself having overlooked some miniscule detail), the game should be fairly easy to traverse and take about seven hours to complete. However, I think that while \$10USD could usually be considered a reasonable price for 7 hours of entertainment, in the case of a game that is 14 years old, I think \$5USD seems a more justifiable figure, so it's best you buy this on sale.

Besides those points, the game itself is excellent. The story is very compelling (based on a novel, in fact), and if you are someone who likes to consider the details and likes some intellectual stimulus, this game has a lot of it. The characters all have.. character, with some quality voice acting (except for that one kid who is voiced by an adult..). The game has some beautiful music - though not enough of it, and you'll hear the same pieces many times. The set pieces are quite good for their time and still adequate today, however you'll find some glitching of character placement onscreen if playing on a widescreen monitor, as the game wasn't made with playing on one in mind. Also bear in mind that while this story technically has a happy ending in that everything is resolved and the evil ones are given justice, there is some gruesome backstory and there are many innocent and not-so-innocent people who get killed. It's an intellectually stimulating story; but despite that, murder remains murder, and this won't be something to help you sleep at night. There are several extremely ugly sides of human nature shown in this game.

Overall, I recommend this game, but bear in mind that it can be difficult (have a walkthrough handy), visually slightly glitchy on widescreen, and actually very sad.

EDIT: Having read some other reviews, I would like to clarify some points.

Firstly, since I had some prior experience of the game (though never having completed it), my playtime may be less than expected. Maybe 10-15 hours is a more realistic figure. The quoted 25 hours on the story page is difficult to believe, unless you really take your time.

Secondly, the puzzles in this game are logical and sufficient clues are (almost) always about somewhere. I would still recommend a walkthrough, as some details are easily overlooked (a footprint here or there, in particular, though the quizzes tended to have a question or two that I might get wrong, too), and sometimes spending too much time trying to figure out a puzzle is just a waste of time. Does having to sometimes rely on a walkthrough this mean the game was badly designed to begin with? Perhaps. Does it mean it isn't worth playing? Not really. You should still be able to complete 95% of the game by yourself.

Thirdly, I found the UI perfectly usable, though I agree that movement is awfully clunky.. L.S.S. is a zombie survival game, a genre I'm not really a fan of but this seemed like a step above the typical Unity created projects I see on Steam.

First off, it has seasons which adds a leaderboard chasing aspect and loot to be received at season end -- already far deeper than

most indie or AA offer in their games.

While this game feels early and has jank around the edges, it will remain installed and I will continue to check in on its development.

<https://youtu.be/Wg1BJk9X3d8>. Everything about this game is a clear downgrade from 4. The art is much more bland and the tokens don't pop out at you like they did, orange and yellow are a little too close to the same color for a match 3 game, the music and sound effects just aren't as good, the tone of the whole game feels way more generic and bland, the level goals and mechanics are worse. It's extremely clear that whoever made 5 did it for a cash grab and didn't put any of the love and effort into it that were put into 4 to make it a great game. I can't recommend this to anybody, maybe if it were a free mobile game but even then there would be better alternatives.. HORRIBLE....i went into the game.....it did not let me inside the game at all.

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